

# THE STORY OF WASTE

Where do things come from, and  
where do they go after us?



**Herbert the Shirt** – Follow Herbert in song and story on  
an epic journey from a cotton seed to your home

**Creative Writing** – Create stories and  
share joy about a day wearing Herbert



**ELEMENTAL  
EDUCATION**



# STORY OF WASTE

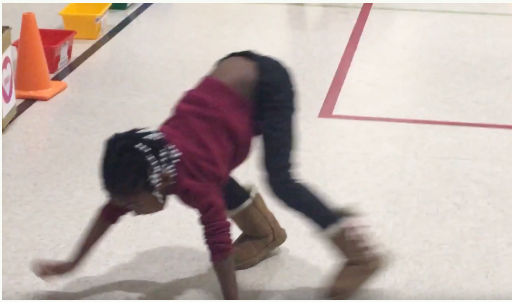
## IMMERSION

### 1. Herbert the T-Shirt



Learn the story of Herbert the T-Shirt on his journey from a seed, through global manufacturing, to your closet.

### 2. Pond Protectors



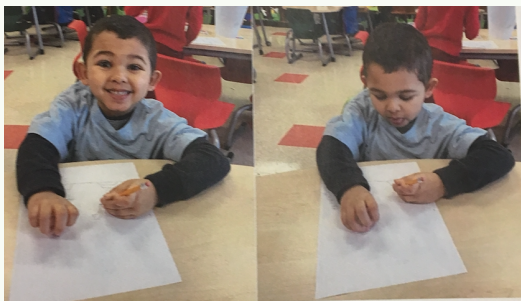
Students play a fun active game to clean up an ecosystem, learn about pond life, and to properly sort waste.

### 3. Recycling Monsters



Increase recycling at your school by developing monsters – imaginative lids, decorations, and backstories for bins.

### 4. Creative Writing



Students author creative stories about wearing Herbert for a day, or another article of clothing.



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EDUCATION  
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# CLASSROOM FARMERS

How can fresh nutritious food be grown efficiently indoors?



Grow Microgreens from seed to vegetable and learn what plants really need to thrive

Harvest & Sample healthy greens in a fun and delicious matching game



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# CLASSROOM FARMERS

## IMMERSION

### 1. Planting Microgreens



Plant different types of microgreens in soil and on hydroponic mats and explore the benefits of types of agriculture

### 2. Hydroponic Engineering



Students design and present their own hydroponic growing systems and then build their own water bottle growing system to take home and finish

### 3. Harvest Day



Students harvest their microgreens and do a taste testing activity to explore flavor and nutrition

### 4. Microgreen Cooking



Students learn to cook using their microgreens to make pesto, hummus, and a microgreen salad



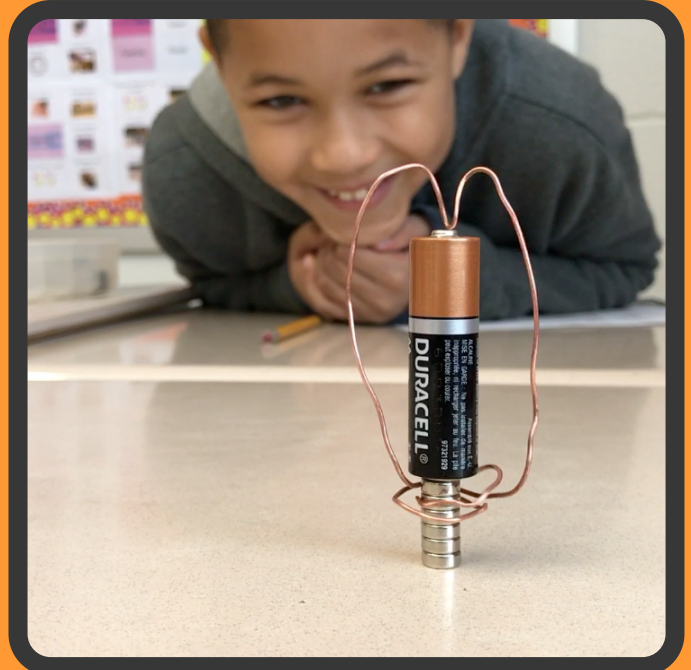
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# DRIVE TO THE FUTURE

How can magnets and electricity move us around the world?



Hyperloop Train – Engineer real electric motors and a maglev hyperloop train

Build Neutron City – Design and craft a city of the future powered entirely by clean energy



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# DRIVE TO THE FUTURE

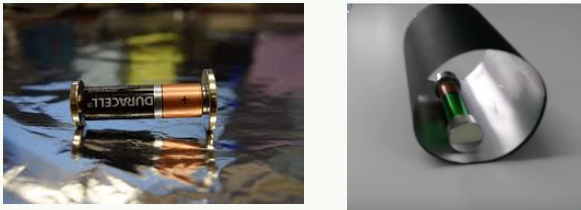
## IMMERSION

### 1. Electric Motors



Students build spinning electric motors with super-magnets and copper wire

### 2. Electric Transportation



Students race their own electric motors as we explore different types of electric transportation

### 3. Tesla Hyperloop



Build a working model of a Tesla Hyperloop and learn about the future of high-speed transportation

### 4. Neutron City



Students combine hyperloops to make a large loop and build a model city of the future



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